

# "Whirlwind of Music" Marching Band Contest 2024

**Band:** \_\_\_\_\_

**Class:** \_\_\_\_\_

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## Visual/General Effect

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Unless otherwise noted, select **one** number between one (1) and ten (10), **with 10 being the best**, for each category

### Visual/Showmanship: uniformity and cohesion between members' performance

\_\_\_\_\_ Continuity  
\_\_\_\_\_ Group Coordination/Discipline  
\_\_\_\_\_ Drill Related to Music  
\_\_\_\_\_ Creative Development (Climax/Appeal)

Visual/Showmanship Subscore: \_\_\_\_\_  
(40)

### Music Effectiveness: the overall appeal of the performance

\_\_\_\_\_ Tempo/Pulse  
\_\_\_\_\_ Communication of Ideas  
\_\_\_\_\_ Achievement & Creativity

Effectiveness Subscore: \_\_\_\_\_  
(30)

### Repertoire: effectiveness and individuality of the music and show design (1-5 points)

\_\_\_\_\_ Variety  
\_\_\_\_\_ Originality  
\_\_\_\_\_ Pacing  
\_\_\_\_\_ Field Coverage & Spatial Awareness

Repertoire Subscore: \_\_\_\_\_  
(20)

### Difficulty: level of demand of the musical selections and show design

10-9      Difficult  
8-7      Moderately Difficult  
6-5      Average Difficulty  
4-3      Intermediate  
2-1      Easy

Difficulty Subscore: \_\_\_\_\_  
(10)

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Calculate the "total score" from the combined "subscores." From the numerical "total score" select a rating (I-III) **with "I" being the best**

I:      Total Score Between 88-100 - GOLD      **Total Score (100)**      \_\_\_\_\_  
II:     Total Score Between 75-87 - SILVER      **Percent Score (Total x .25)**      \_\_\_\_\_  
III:    Total Score Between 60-74 - BRONZE      **Rating (I-III)**      \_\_\_\_\_

**Judge:** \_\_\_\_\_